

Manual
Pulse Recorder & Analyser
PRA
version 9.1.19

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General information

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Introduction

The **Pulse Recorder and Analyser (PRA)** application uses computer's sound adaptor to analyse in real time signal received from different detectors, as Geiger counters, proportional gas counters, scintillation counters, semiconductor detectors etc. By using this software you can convert your computer in multi channel analyser (MCA), scaler, or simple counter, without buying expensive specialised hardware. Obviously, there are some limitations to the functionality of such instrument, mainly because of sampling rate usually limited to 48000 samples/s. However, if counting rate is reasonably low (less than 1000 pulses/s), the results are very good. PRA was designed for use in experiments with weak radioactive sources which are common in teaching laboratories.

Changes in version 9.1.19

1. Added: Additional pulse height gain adjustment by using “>” and “<” keys. Using this option changes the scale of an abscissa of the Pulse Height Histogram. It can be useful if heights of the pulses are mainly smaller than 10 arb.u. and acquiring pulse shape is difficult. However, it is only artificial increase of the gain and proper signal level adjustment is recommended.
2. Added: Copy and paste all values from one channel in “Pulse Shape” and “Energy Calibration” dialogue boxes.
3. Added: PRA can be opened with document's name as command line parameter. This makes possible to associate “.pls” or “.wav” file types to be opened by PRA.
4. Added: Support for drag and drop files.
5. Added: Mouse Wheel can be used to scale histograms vertically (Page Up and Page Down keys functionality).
6. Added: ROI selection using mouse.
7. Added: Shift + Delete key deletes all ROIs in the pulse height histogram.
8. Added: Correction parameters for pulse shape analysis.
9. Changed: Files can be saved without stopping data acquisition. To activate this option during data acquisition press **F1** key and then open file menu. This is new, not well tested feature and is not recommended to use during important data acquisition.
10. Changed: Cosmetic changes in the “File” menu.

11. Changed: Small changes in “Data Acquisition and Analysis” settings.
12. Changed: Text in the “Information” dialogue box is formatted for easy paste and copy into spreadsheet programs.
13. Changed: In “Pulse Height Histogram” window x-axis fully corresponds to calibration.
14. Changed: Improved display of Gaussian correlation.
15. Fixed: All known bugs.

Requirements

PRA can run on any computer with sound adaptor and WindowsXP or higher installed as a main or a virtual (using VMware or similar virtualisation software on Linux or Macintosh) operating system. It was tested on WindowsXP, Vista, and Windows7. It also runs on Linux boxes under Wine but it depends on how well your audio hardware is supported by Linux. It was tested with Ubuntu 13.10 and Wine 1.6 on my computer. PRA needs ≈ 400 MB of RAM to store maximum of 10000000 pulses in each channel.

Installation

PRA does not need any special installation, just copy “PRA.exe” and “PRA.pdf” files to folder of your choice and run the application. It is purely portable application and can be run from any location. Sometimes you may need administrator rights to install PRA in some special Windows folders as for example: “Program Files”. For convenience you can make link to PRA on your desktop or in the Windows menu, but you will be responsible to remove it if you decide uninstall the program. To uninstall PRA simply delete “PRA.exe”, “PRA.pdf”, and “PRA.ini” files. PRA comes in two versions: 32 bits and 64 bits. The 64 bits version works only on 64 bits operating system. The 32 bits version works on both: 32 bits and 64 bits operating systems. To read “PRA.pdf” file you need PDF reader application available on your system. If you like to open PRA program automatically when you mouse click over “.pls” or “.wav” file, you have to associate those type of files with PRA program. To do so just click right mouse button over document file and from menu choose *Open With*→*Choose Program...* and then *Browse...* and select PRA program file. To make your association permanent check “*Always use the selected program to open this kind of file*” and confirm your choice.

Contact

Should you have any questions, comments or suggestions regarding PRA please e-mail

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New version of the PRA application (if any) can be found at

<http://www.physics.usyd.edu.au/~marek/pr/index.html>

Hardware

PRA uses sound adaptor and signal source which can be selected from menu: *Settings* → *Audio Interface*.

Additionally, you may also need to change audio interface settings in your Windows operating

system by using *Audio Control Panel* which come with your audio interface or use *Windows Recording Control*. To access *Recording Control* use *Settings* → *Control Panel* from the main Windows menu and then choose *Sound and Audio Devices* controller. Alternatively you can click over loudspeaker icon with right mouse button and choose *Adjust Audio Property*. I usually use *CD Player* or *Line In* input. Pulses produced by most detectors are quite narrow and hardly can be sampled accurately by sound adaptor. To fix this problem I use a simple low-pass RC-filter at the input. This solution works well with Geiger counter and NaI scintillation detector. For gas proportional counter used to detect X-rays I build simple pre-amplifier using operational amplifier OPA129 mainly to match high output impedance of the detector to low input impedance of the audio input, and also to amplify the signal to the line level.

Histograms

The PRA application analyses data by making histograms of: [Counting Rate](#), [Interval](#), [Pulse Width](#), and [Pulse Height](#). Just a few statistical parameters are calculated by PRA. For more accurate and sophisticated calculations export your histograms to a good data analysis software. I use QtiPlot.

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File

The **File** menu contains following items:

1. **Open** – opens data previously saved to a file. Default extension of the file is “.pls”. You can also open “.wav” sound file and it will be immediately analysed using the current settings, the same way as if the signal is connected to the sound card input. This mode of data acquisition is only useful when you are adjusting trigger settings, because usually the “.wav” file is very large compare to the “.pls” file. Advantage of using “.wav” file is that you can open the same file with different settings and compare the results of analysis. The “.wav” file can be recorded using [InTune](#) application. For recording stereo files use any good sound recording program as for example [Audacity](#), and save it as Windows PCM format (“.wav”).
2. **Load Data** – opens data file without changing current audio settings, calibration, pulse shape, and regions of interest.
3. **Obtain Pulse Shape from Sound File** – uses existing sound file to determine pulse shape. It is an alternative to the Pulse Shape Acquisition method.
4. **Save** – saves all acquired data and settings to a file, which later can be opened by PRA.
5. **Export Counting Rate vs Time** – saves counting rate vs time histogram as a text file which can be imported in other applications for further data analysis. The column separator is the “tab” symbol. Exported data depends on the [Settings](#).
6. **Export Counting Rate Histogram** – as above but a different histogram.
7. **Export Interval Histogram** – as above.
8. **Export Pulse Width Histogram** – as above.
9. **Export Pulse Height Histogram** – as above.
10. **Export Regions of Interest** – saves as text file ROIs selected in the [Pulse Height Histogram](#).
11. **Exit** – quits the application, equivalent to closing the main window.

Action

The **Action** menu contains following items:

1. **Start Data Acquisition** (keyboard shortcut **A**) – starts data acquisition.
2. **Stop Data Acquisition** (keyboard shortcut **S**) – when you start data acquisition, all data previously acquired is discarded, so always save your data to the file after data acquisition stops. Data acquisition stops automatically if application reaches any of data acquisition limits (see [Settings](#)). This menu entry works also if data acquisition was started from Start Pulse Shape Acquisition. In this case [Edit Pulse Shape](#) window will open with applied new pulse shape parameters.
3. **Start Pulse Shape Acquisition** – starts data acquisition with the goal to produce

automatically averaged shape of pulse. You can use this option if you like to average numerous pulses. In this mode the program always uses baseline triggering and the pulse shape central point is a top of the pulse. When using this option and your pulse threshold is smaller than 10 arb.u, a higher settings of the trigger threshold are automatically applied (10 arb.u. to 90 arb.u.). Please, ensure that polarity of pulses are indicated correctly by the pulse threshold sign.

4. **Sound On/Off** (keyboard shortcut **Space**)– switches on and off playing in real time sound representing arriving pulses. Larger pulses are played with higher pitch. This feature (implemented in PRA v7) is primarily intended for visually impaired people, but also can be quite entertaining for others. It is absolutely possible to recognise many of the simple radioactive sources by listening to the sound. I can recognise ^{54}Mn , ^{57}Co , ^{60}Co , ^{133}Ba , ^{109}Cd , and ^{137}Cs using NaI detector.

View

The **View** menu contains following items:

1. **Counting Rate vs Time** – opens the [Counting Rate vs Time](#) window.
2. **Counting Rate Histogram** – opens the [Counting Rate Histogram](#) window.
3. **Interval Histogram** – opens the [Interval Histogram](#) window.
4. **Pulse Width Histogram** – opens the [Pulse Width Histogram](#) window.
5. **Pulse Height Histogram** – opens the [Pulse Height Histogram](#) window.
6. **Audio Input** – opens the [Audio Input](#) window.

Settings

The **Settings** menu contains following items:

1. **Data Acquisition and Analysis** – opens the [Data Acquisition and Analysis](#) window.
2. **Calibration** – opens the [Calibration](#) window.
3. **Audio Interface** – opens the [Audio Interface Settings](#) window.
4. **Pulse Shape** – opens the [Pulse Shape Editor](#) window.

Help

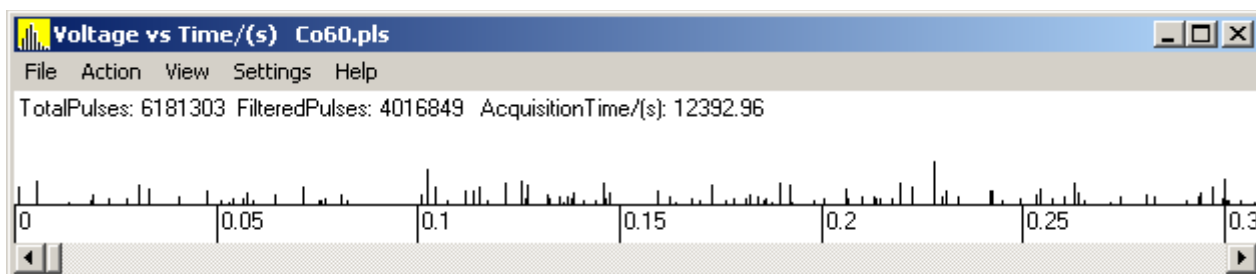
The **Help** menu contains following item:

1. **Help Topics** – opens “PRA.pdf” help file.
2. **About** – displays version and copyright information about the PRA application.

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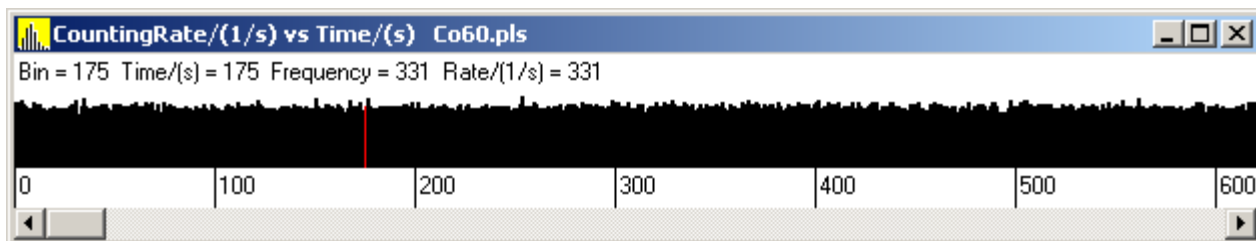
Main



This window shows simplified pulses (only width and height) on the time scale. The most important elements of the window are: the window's title which contains also opened file name (as all other histogram windows), the application's menu, the time scale which can be changed by using the \uparrow and \downarrow keys on the keyboard (when the window is active), and the information bar which displays a total number of recorded pulses, a number of filtered pulses (which is affected by using *Analysed data selection* in the *Data Acquisition and Analysis* window), and the total data acquisition time.

Closing this window quits the application.

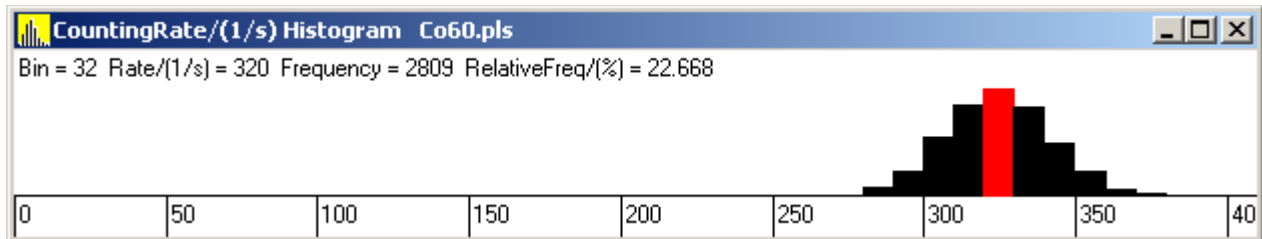
Counting Rate vs Time



This window displays counting rate as a function of time. Graphically it looks like a histogram but it is not. In a histogram, on the horizontal axis (abscissa) are bins with values of the measured variable and on the vertical axis (ordinate) frequency (occurrence) of events (number of counts) in each bin. On this display, the abscissa represents bins (steps) in time and the ordinate shows frequency of pulses (counting

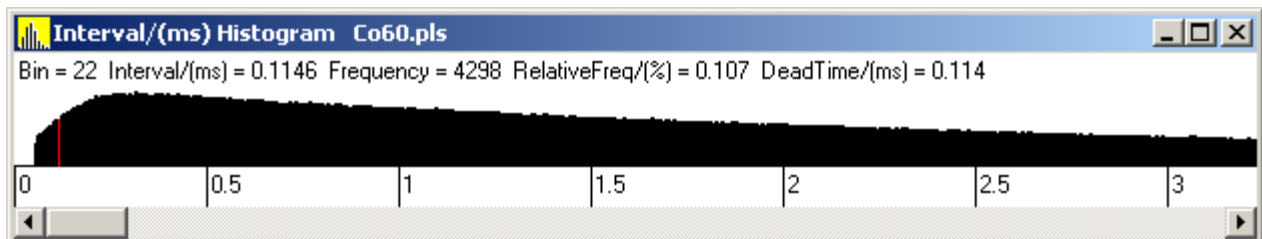
rate). *Counting rate vs Time* is very important when analysing decay of radioactive materials. In this case the *Time step* parameter should be set smaller than a radioactive isotope's half lifetime, but large enough to avoid bins with zero counts if possible. Information about selected bin (indicated by the red colour) is displayed under the title bar.

Counting Rate Histogram



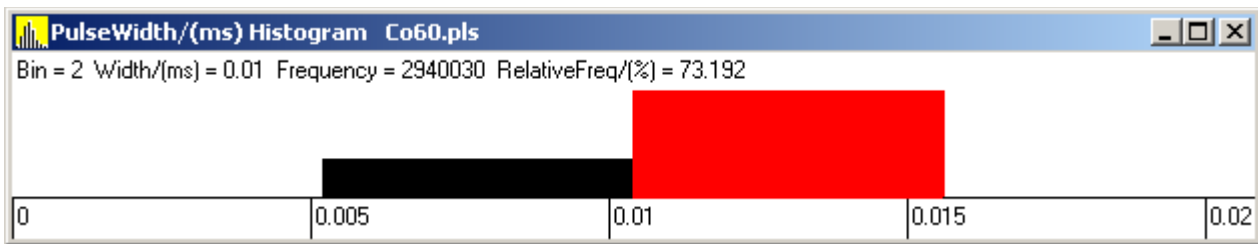
This histogram shows distribution of the data displayed in the *Counting rate vs Time* window. It is important to set proper parameters for its bin size and *Time step* in *Counting rate vs Time* to build histogram which best represents the data. In the worst scenario you can finish with all events in one bin or many bins with zero events or one event. The displayed information is related to the selected bin (red colour).

Interval Histogram



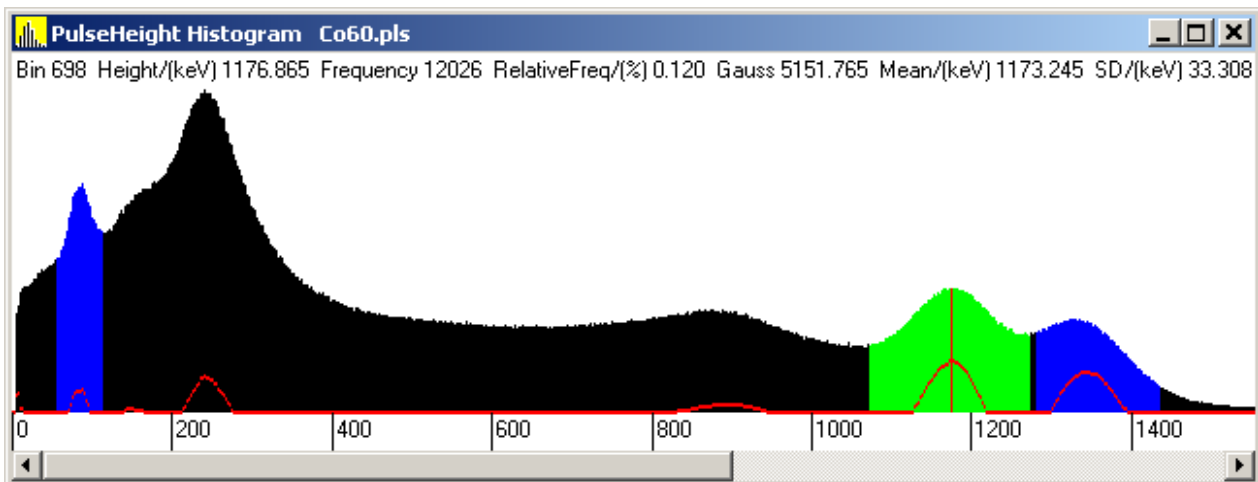
This window displays histogram of time interval of pulses. If the *S-fold* parameter is set to one, it represents distribution of an interval between a two consecutive pulses. In this case, if there is not dead time present (which is not true in any real case at least because of a finite pulse width) and average counting rate is constant, the histogram should be of an exponential decay shape. The biggest value should be in the first bin. For real data usually we observe fewer pulses in a few first bins than expected. PRA uses interval distribution to calculate the dead time of the data acquisition system. The displayed information is related to the selected bin indicated by the red colour. Also, if *S-fold* equals to one, the approximate value of the dead time is displayed.

Pulse Width Histogram



This window shows histogram of pulse width. Pulse width is recognised in PRA during data acquisition as period from a first sample when voltage exceeds the threshold to the first sample when voltage drops below the threshold. With such definition the pulse width depends on all parameters for pulse triggering. Even if it does not tell much about real pulse width (especially if pulse passes by low pass filter on the input of the audio adapter), it can be still useful. When the *Shape tolerance method* option is enabled, a pulse width is also affected by the shape threshold value (listed under *Shape tolerance method* check box) and usually leads to a very short values of the pulse width, which has no expected physical meaning of the pulse width. In such a case pulse width is a good indication of time period when left and right channel pulses are considered to be in coincidence. The displayed information is about selected bin indicated by the red colour.

Pulse Height Histogram



This window displays pulse height histogram. For many detectors pulse height is proportional to energy deposited in the detector¹ by elementary particle such as electron, proton, alpha etc. For this reason it is very useful to produce spectra of radioactive sources. Pulse height is recognised by PRA during data acquisition. The triggering method and triggering parameters can be set in the [Settings](#) window. The pulse height is measured in arbitrary units (100 arb.u corresponds to the maximum value which an audio adapter can sample) and it needs calibration before using it as multi channel analyser. The displayed information is about selected bin indicated by the red colour.

User can also define up to 16 'Regions Of Interest' (ROI) in each channel. To do this place a current

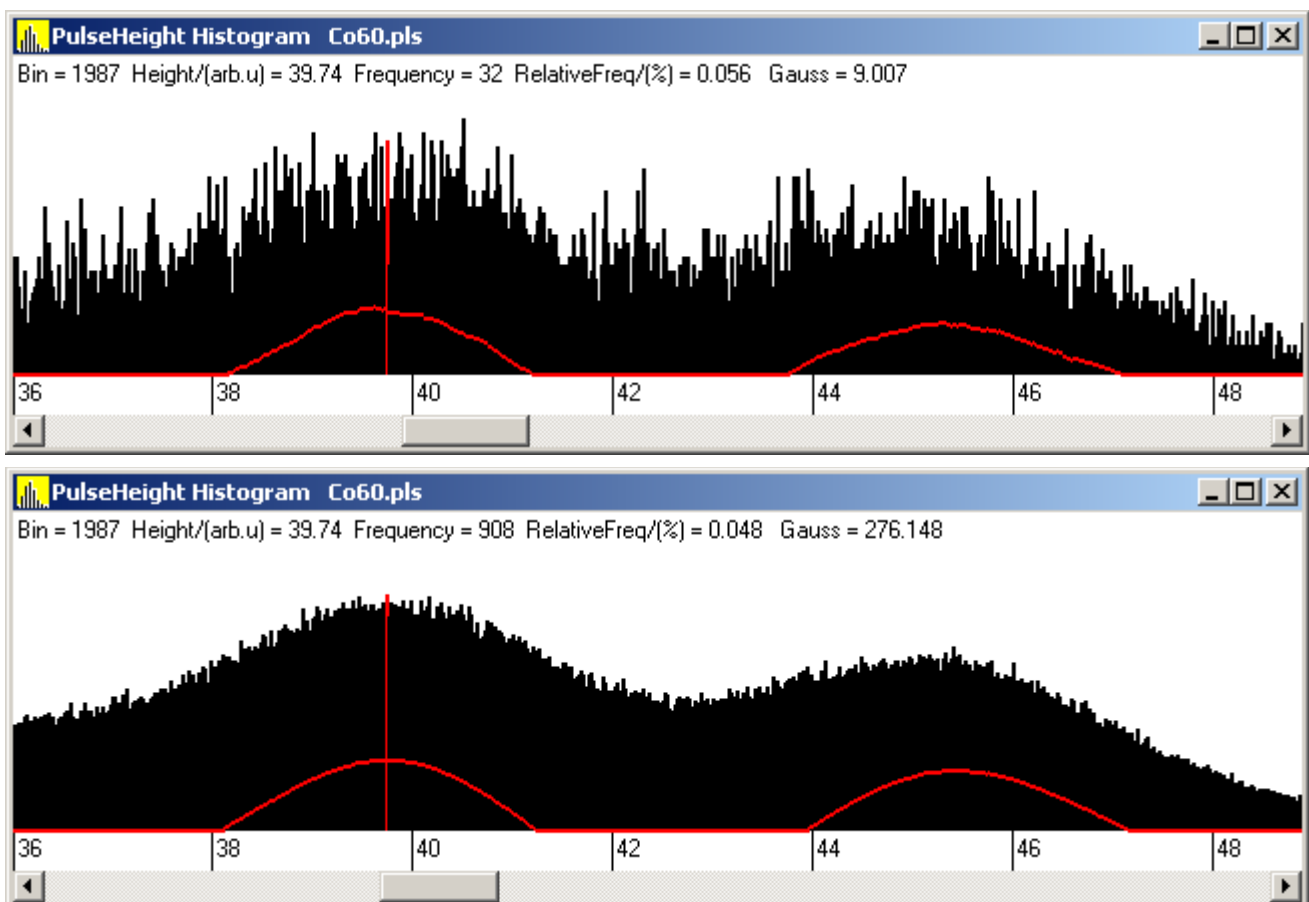
¹ The height of pulse from detector depends, but is not function of energy of detected particle. For example 662 keV photon from ¹³⁷Cs source can produce wide distribution of pulses including Gaussian shaped photo-peak and large Compton effect part.

bin where you like ROI to start and then press key **B**. Next move current bin to position where you like ROI to end and then press key **E**. Alternatively you can select ROI with the mouse. Depress **Ctrl** key and then click and hold left mouse button at position which you like ROI to begin, drag the cursor where ROI should end and release mouse button. If a new ROI overlaps any existing ROI(s), the last one is automatically deleted. You can also delete ROI by selecting current bin inside an ROI and pressing **Delete** key. If you try to mark more than 16 ROIs, the first marked ROI will be automatically replaced by the new one. When current bin is inside ROI, additional information about mean value, standard deviation, gross number of counts, and net number of counts in the ROI is displayed under the title bar. This can be useful to obtain more accurate parameters of selected peak (or deep). Parameters are calculated using standard statistical analysis on the net counts. Net counts are obtained by subtracting a background from the peak. The background is estimated as a straight line connecting first and last sample in ROI.

From version 4.2 ROIs are saved in the settings file and from version 5.0 also in the data file.

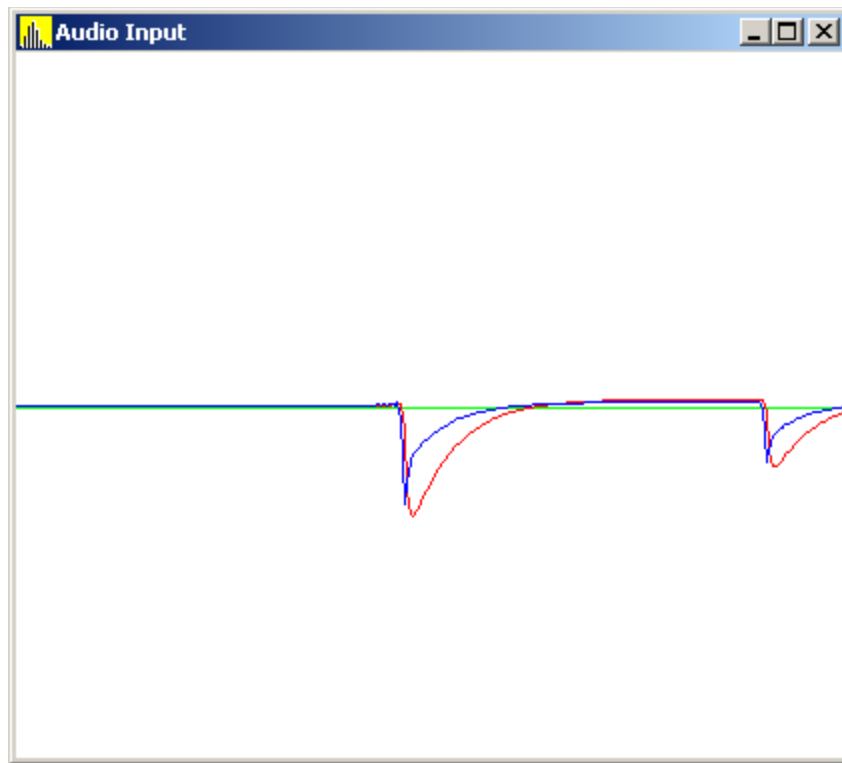
You can export all ROIs as a text file by using *Export Regions of Interest* from the *File* menu.

If *Show Gaussian correlation* check box in *Data Acquisition and Analysis* dialogue is checked, then also 'Gaussian correlation' (actually it is correlation between normalised discrete Gaussian function in range $(-2\sigma, 2\sigma)$ and pulse height histogram) is calculated and displayed at pulse height histogram window. This is a new feature of PRA version 8.0. Most of nuclear detectors exhibits very simple dependence of standard deviation (the spread) of the peak and its mean value. Standard deviation is proportional to square root of mean. Figures below shows pulse height histograms respectively for small and large number of counts. If current bin is at position where Gaussian correlation value is larger than zero, then you can quickly select ROI by pressing F, G, or H key (each one selects different width of the peak).



In both cases 'Gaussian correlation' curve (red colour) is quite smooth even so the first histogram is build with 30 times smaller number of counts than the second one. You can use positions of local maxima of those curves to approximate quite accurately mean values of histogram peaks without using ROI (or to find which part of histogram should be selected).

Audio Input



This window shows signal at the inputs of the audio interface. Red and blue lines show left and right channels respectively. Yellow and green horizontal lines correspond to the trigger levels. Full height of the display corresponds to the full range of ADC of your sound interface. The picture shows the same signal from NaI detector applied to both left and right channels. Left channel is connected through a low pass filter. The channels are set to different gain to achieve approximately the same pulse height in both. Results of this experiment when using ^{60}Co source shows slightly improvement in resolution ($\approx 0.03\%$) but a huge improvement ($\approx 100\%$) in number of accepted pulses when using low pass filter. Pulse trigger and shape tolerance settings in both channels were identical.

Data Acquisition and Analysis

Data Acquisition and Analysis

Pulse recognition

	Height threshold	Tolerance threshold	Tolerance correction
Left channel	1	0.5	0.6
Right channel	1	0.5	0.6

☐ Use shape tolerance method

Data acquisition limits

86400 Acquisition time in seconds 10000000 Number of pulses

Analysed data selection

0 Beginning time in seconds Channel selection
86400 Duration time in seconds Left

Counting rate vs Time

1 Bin size in seconds ☐ Show in logarithmic scale

Counting rate histogram

10 Bin size in 1/second ☐ Show in logarithmic scale

Interval histogram

0.0208 Bin size in milliseconds
1 S-fold ☐ Show in logarithmic scale

Pulse width histogram

0.0208 Bin size in milliseconds ☐ Show in logarithmic scale

Pulse height histogram

0.1 Bin size in arbitrary units ☐ Show Gaussian correlation
☐ Use energy calibration ☐ Show in logarithmic scale

Comments

Apply Save Save as Load

The **Data Acquisition and Analysis** window is divided in 8 groups:

1. **Pulse recognition** – you can choose one of two different pulse recognition methods based on a shape analysis or on an absolute value. When the *Use shape tolerance method* is selected, all six parameters in this group are important. In this case the application calculates pulse height as a value of cross-correlation function (the sum of products) of sampled values

and values defined by the pulse shape. If it exceeds the *Height threshold* value then the current pulse shape and defined pulse shape are compared by means of the sum of squares of differences between the two shapes. If the sum of differences is smaller than the *Tolerance threshold* value, a pulse is counted. The value of the shape tolerance should be set between 0 and 1. The value of 0 corresponds to the shape of the current pulse to be identical with the predefined one. The value of 1 corresponds to very bad correlation between the current pulse and predefined shape. Proper settings of the shape tolerance value depends on the defined pulse shape, but the value of 0.1 as the starting point is a good choice. To obtain very good pulse height resolution the value of tolerance should be very small, say 0.001. Unfortunately this small tolerance value filters out a lot of the pulses. Version 9 of PRA try to solve this problem by introducing correction parameters which corrects pulse height according to the accuracy of the pulse shape. By using these parameters one can obtain almost the same good resolution using threshold of 0.1 as with threshold 0.01 without correction. It gives boost to the number of counts especially at lower pulse heights (lower energy) where pulses are rejected frequently because of small signal to noise ratio. I found that correction parameters in range 0.5 to 0.7 are giving the best results, but certainly it depends on the pulse shape and should be optimised in every case. If you do not like pulse height correction, set it to 0.

If the *Use shape tolerance method* is not checked, only pulse height threshold parameters are taken into account to trigger the pulse. In this case the value of the baseline is calculated over large number of samples and a difference between top of the pulse and the baseline becomes a pulse height.

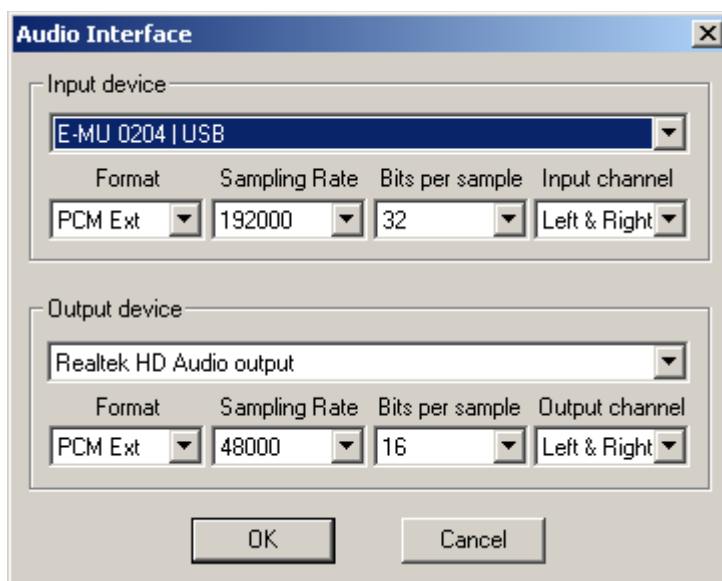
The sign of the threshold decides about polarity of triggered pulses: plus for positive and minus for negative. As an example, a typical pulse shape taken from the gas proportional counter is shown below. The shape is mostly dependent on the pre-amplifier. To produce quickly pulse shape you can use *Action* → *Start Pulse Shape Acquisition* command.

2. **Data acquisition limits** – you can set maximum value for acquisition time or number of pulses. If your data acquisition process exceeds any of those limits it will stop immediately.
3. **Analysed data selection** – you can set beginning and duration of the data that you like to select for analysis. It is usually good practise to start data acquisition earlier than some interesting event is going to happen (for example sudden increase in counting rate) and after stopping data acquisition select only interesting section of the acquired data. Also you can select the audio channel from which histograms are build and displayed. For example, if you like to see only those pulses from the left channel which occurs at the same time as another pulse in the right channel (time coincidence), choose *Left if Right*.
4. **Counting rate vs Time** – there is only one parameter which you can change: the time period that you use to calculate counting rate. There is also check box which you can use to display statistics in logarithmic scale.
5. **Counting rate histogram** – as for all other following histograms there is *Bin size* parameter and *Show in logarithmic scale* check box which you can edit.
This histogram uses the *Counting rate vs Time* data and it is affected by its *Time step* parameter. For radioactive source which does not change its intensity, the counting rate can be described as Gaussian or Poisson distribution, depending on chosen bin size and intensity of the source.
6. **Interval histogram** – you can change additionally *S-fold* parameter. If *S-fold* parameter is one then interval between every two consecutive pulses is counted, if it is two, then interval between every first and third pulse is counted etc. Possibly the smallest bin size is selected automatically after opening “.pls” or “.wav” file and after starting data acquisition with a new sampling rate.

7. **Pulse width histogram** – you can change two settings as with other histograms. The bin size is set automatically the same way as for *Interval histogram*. If you are using pulse shape analysis the width of the pulse is very short (usually one or two sampling periods) and it does not correspond to the real pulse's width.
8. **Pulse height histogram** – the settings are identical as for *Pulse width histogram* but pulse height is analysed rather than pulse width. Additionally, there are two check boxes: *Use calibration* and *Show Gaussian correlation*. If the *Use calibration* check box is checked the *Pulse height histogram* uses parameters from *Calibration* dialogue box where you can specify parameters for the left and the right audio channel. This check box also is affecting data which is exported using *Export Pulse Height Histogram* menu. If *Show Gaussian correlation* check box is checked, then the result correlation curve of predicted Gaussian distribution and pulse height histogram is also shown in the *PulseHeight Histogram* window.

The *Apply* button applies settings and the *Save* button applies settings and saves them as default in the "PRA.ini" file. The *Save As* button let you save PRA settings under a different name. This file can be later loaded by using the *Load* button. From version 4.2 settings files contains also ROIs, from version 5.0 also audio settings, and from version 6.0 calibration data points and comments. This can sometimes produce a problem if your audio device has been changed. In such a case just delete a "PRA.ini" file and start the program again.

Audio Interface Settings



Use this dialogue box to select audio device and its parameters for data acquisition and playback. Higher sampling rates at input are preferred for better high pulse resolution and higher counting rates. If your sound device does not truly support higher sampling rates, do not use this option². It is interesting that some settings are not supported as expected from hardware specification. For example, when I tried my "E-MU 0204" interface, it supported well all options when bits per sample was set to 16, but only stereo mode was working for 24 bits and 32 bits. For output I

² Windows drivers sometimes artificially support higher sampling rate by interpolating additional samples.

recommend to use 48000 sampling rate and preferably on different output device to avoid sound distortion, when your hardware is not able to play smoothly. Popular sound interfaces build in motherboard perform well with both input and output set to 48000 samples per second.

Pulse Shape Editor

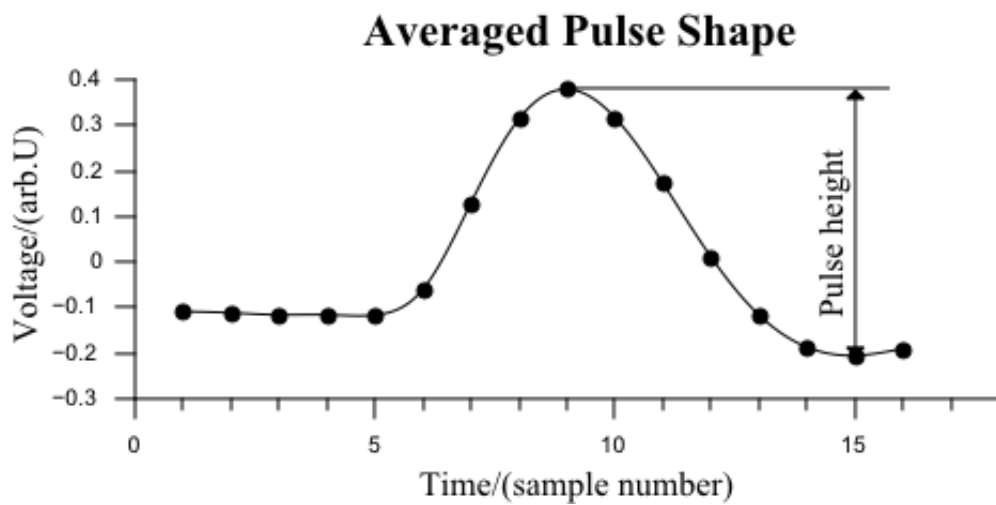
Left channel		Right channel	
Enable	Value	Enable	Value
<input checked="" type="checkbox"/>	-0.113544	<input checked="" type="checkbox"/>	-0.113544
<input checked="" type="checkbox"/>	-0.112678	<input checked="" type="checkbox"/>	-0.112678
<input checked="" type="checkbox"/>	-0.112886	<input checked="" type="checkbox"/>	-0.112886
<input checked="" type="checkbox"/>	-0.111314	<input checked="" type="checkbox"/>	-0.111314
<input checked="" type="checkbox"/>	-0.114151	<input checked="" type="checkbox"/>	-0.114151
<input checked="" type="checkbox"/>	-0.068427	<input checked="" type="checkbox"/>	-0.068427
<input checked="" type="checkbox"/>	0.117597	<input checked="" type="checkbox"/>	0.117597
<input checked="" type="checkbox"/>	0.310804	<input checked="" type="checkbox"/>	0.310804
<input checked="" type="checkbox"/>	0.382528	<input checked="" type="checkbox"/>	0.382528
<input checked="" type="checkbox"/>	0.32301	<input checked="" type="checkbox"/>	0.32301
<input checked="" type="checkbox"/>	0.178923	<input checked="" type="checkbox"/>	0.178923
<input checked="" type="checkbox"/>	0.017796	<input checked="" type="checkbox"/>	0.017796
<input checked="" type="checkbox"/>	-0.11068	<input checked="" type="checkbox"/>	-0.11068
<input checked="" type="checkbox"/>	-0.184253	<input checked="" type="checkbox"/>	-0.184253
<input checked="" type="checkbox"/>	-0.206677	<input checked="" type="checkbox"/>	-0.206677
<input checked="" type="checkbox"/>	-0.196045	<input checked="" type="checkbox"/>	-0.196045

The Pulse Shape window allows editing shape of the pulse which can be used to analyse the waveform. For each channel there are 16 consecutive sample values of which at least two different values should be enabled. To copy or paste all data in one channel use *Copy* or *Paste* buttons. Pasted data is limited to 1×16 matrix if clipboard contains more columns or rows. The values are automatically normalised³ when you click over the *OK* button. The current pulse shape is saved in “PRA.ini” file by means of the *Save* (or *Save As*) command from the *Data Acquisition and Analysis* window and will be automatically loaded next time you open the application. From version 5.0 of PRA also data file “.pls” includes pulse shape and it becomes current pulse shape when you open previously saved file. The *Cancel* button discards all changes and sets the last accepted values.

Pulse shape shown at the above image was taken from my NaI detector with left channel connected through low pass filter and right channel straight to the audio input. Comparing first five samples in

³ The mean value of the data points to be 0 and sum of its squares to be a difference between maximum and minimum value of the data points.

each channel shape one can notice small oscillations⁴ in the right channel are almost totally suppressed in the left channel.



Calibration

Energy Calibration
✕

Left channel

Mean	SD	Energy
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
23	1	662

Clear
Copy
Paste

Right channel

Mean	SD	Energy
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
23	1	662

Clear
Copy
Paste

Calibration mode

Fit slope
▼

keV

Energy Units

Apply

⁴ Those oscillations are introduced by digital anti-aliasing filter in the audio interface to remove frequencies above half of the sampling rate (Nyquist frequency)

In this dialogue box you can specify up to eight calibration data points for each channel. The *Clear* button sets all values in corresponding channel to zero. This can be useful if you like to set a new calibration data. To copy or paste all data in one channel use *Copy* or *Paste* buttons. When you copy, data on the clipboard is in text form which consist three tab separated columns. Paste function works with clipboard containing text with column separated by tabs, spaces, and semicolons.

Number of columns and rows pasted from the clipboard is limited to 3×8 matrix. Also, you can choose calibration mode from *Fit slope*, *Fit linear*, and *Interpolate* options. The popular and recommended for most of the detectors is a linear fit. Similar to linear is slope fit, where calibration line is forced to go through (0,0) point. This can be useful for example if you calibrate your system using source which has only peaks at higher energy and no low energy peaks are available. From version 8, PRA uses also standard deviation of calibration peaks (column *SD*) for weighting calibration points and for Gaussian correlation parameters. *Interpolate* option is for calibrating detector systems where energy versus pulse height dependence is non linear. PRA uses simple linear interpolation between calibration points. Energy beyond last calibration point is extrapolated from the two largest data. If you have just one calibration point, all three method gives you the same result. Text edit box *Calibration Units* lets you to assign a different name (maximum 6 characters) for units which you are using⁵. When you click over *Apply* button, all entries are checked for consistency⁶ and accepted values are propagated to the pulse height histogram.

5 Usually calibrated values are expressed in energy units, but in some cases you will be using units of different quantities depending on kind of the source of pulses. PRA is mainly used with elementary particles detectors and for this reason we will refer in this document to a measured quantity as energy.

6 All three values in any row can be simultaneously zeroes or non-zeroes and larger pulse height must correspond larger energy. At least one row for each channel must contain non-zeroes data.

Mathematics in PRA

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In this chapter I would like to show⁷ mathematical formulas working behind the scenes in PRA. Some of them are commonly well known and some are designed by myself specifically for use in PRA. I think this could be useful for PRA users to better understand how the program works and for programmers to use similar solutions in their own software.

Pulse Recognition

Base line method

There are two methods implemented in PRA to recognise and analyse pulses. The first method is standard. First we are looking for the base line of the input signal. In PRA the base line is calculated as an average of all samples in a buffer (usually few hundred samples) which are smaller than zero (assuming that the pulses are positive).

$$base = \frac{\sum_{i=1}^{i=max} y_i \cdot \epsilon_i}{\sum_{i=1}^{i=max} \epsilon_i}$$

where:

max is the number of samples in buffer,

y_i is value of i^{th} sample,

ϵ_i equals to 1 if $y_i < 0$ and 0 otherwise.

Then PRA checks if $y_i - base$ exceeds the pulse threshold, if so, corresponding i is marked as beginning of the pulse. Now PRA is looking for the maximum value of $y_i - base$ until it becomes smaller than the pulse threshold. Then the corresponding i becomes the end of the pulse and the maximum value of $y_i - base$ its height.

This method of pulse recognition is simple, fast, and it works fine for pulse counting, when good pulse height resolution is not important (Geiger-Müller counter). Poor pulse height resolution is the

⁷ It could be pleasure and challenge for students and other mathematically minded PRA users to proof some of those formulas.

result of changes in the base line value and the fact that only one sample decides about pulse height.

Pulse shape method

The second method of pulse analysis was designed to achieve the best possible pulse height resolution. I call it a 'pulse shape method'. This method relies on comparison of a specially prepared 'standard pulse shape function' with small part of consecutive signal samples. The comparison is a simple dot multiplication of standard pulse shape vector and signal samples. PRA uses up to 16 points long⁸ discrete standard pulse shape function, which can be edited by hand or obtained automatically from the signal input. By editing pulse shape by hand the user can achieve similar effects of pulse recognition as in the previous (base line subtracting) method or commonly used in commercial MCAs pulse integration method. However, the most powerful is the procedure where pulse shape representation is obtained automatically from the signal. In this case PRA is looking for local maxima in input samples and saves it together with 8 samples before maximum and 7 samples after. All those samples are averaged and then 'normalised' to make useful standard pulse shape representation. In PRA normalisation is a linear function applied to the pulse shape to achieve two special properties:

1. Sum of all 16 pulse shape numbers must be equal to zero. This is done by simple subtracting the average. This feature of pulse shape function makes result of dot product not dependant of any constant shift of the signal base line.
2. The length of pulse shape vector (sum of squares of all pulse shape values) must be equal to the difference between its maximum and minimum components⁹. This makes pulse height to be of similar value as pulse height obtained using base line method.

In a more formal mathematical way this can be represented by formulas:

$$\bar{s} = \frac{\sum_{k=0}^{k=15} s_k}{16}$$

$$S_k = \frac{(s_k - \bar{s}) \cdot h}{\sum_{k=0}^{k=15} (s_k - \bar{s})^2}$$

where:

s_k is k^{th} value of pulse shape before normalisation,

S_k is k^{th} value of pulse shape after normalisation,

h is a difference between maximum and minimum value of pulse shape (the height of pulse shape itself). Reader can check that after this normalisation procedure $h = \sum_{k=0}^{k=15} S_k^2$ become invariant under normalisation (it does not change after next normalisation) and is equal to the difference between maximum and minimum components of the standard pulse shape vector.

⁸ The number 16 is arbitrary and chosen to achieve good pulse height resolution and relatively small calculation load.

⁹ Usually vectors are normalised to one.

Now we can use our pulse shape to find dot product of our standard pulse shape and vector consisting of 16 consecutive samples:

$$h_i = \sum_{k=0}^{k=15} y_{i+k} \cdot S_k$$

where:

i is a running index along samples in the input buffer,

h_i is a dot product of standard pulse shape vector and 16 consecutive samples vector.

PRA uses h_i as a new value of the sample and is looking if it is larger than pulse threshold to mark beginning of a pulse and then identify pulse height and pulse width the same way as in the base line method (base=0).

Pulse height calculated using pulse shape method is more accurate than when using base line method, but still it can count pulses which shape is quite distorted. To rectify this problem PRA uses pulse shape filter to count only those pulses whose shape is similar enough to the standard pulse shape. The procedure is very simple. Each time when h_i has been found to exceed pulse threshold PRA normalises 16 samples starting from y_i the same way as standard pulse shape. Then this 16 samples are subtracted from the standard shape, each difference squared and added together. The result is a good measure how both, standard and current pulse shapes are similar. When it is zero, the shapes are identical. If this value is larger than the pulse shape tolerance threshold, the pulse is rejected.

$$t_i = \sum_{k=0}^{k=15} (Y_{i+k} - S_k)^2$$

where:

Y_{i+k} is normalised 16 consecutive samples vector (starting from the i^{th} sample),

t_i 'tolerance' is a measure of the difference between the current samples and the standard shapes.

Calibration

Signal samples from sound adapter which are analysed by PRA usually comes as signed 16 bits, 24 bits, and 32 bits. PRA converts all of them to real number from (-100, +100) interval. Those numbers do not have any physical units (they are proportional to the input voltage) and PRA uses for them so called arbitrary units (arb.u.). Pulse height is also expressed in arbitrary units. The height of pulse coming from detector usually depends on energy deposited by elementary particle inside the detector. This dependence is not very strict and for certain energy deposited in detector there is possible the whole range of output pulse heights which produce a peak in pulse height histogram. The shape of this peak can be described by so called normal or Gaussian distribution. By calibration we understand dependence of the mean value of this peak and corresponding energy deposited in the detector (which very often is a full kinetic energy of the detected particle). For example well known source ^{137}Cs produces gammas with energy of 662 keV. If this gamma interacts with detector by photoelectric effect all its energy is passing to an electron and if size of detector is large enough there is big chance of whole 662 keV energy to be deposited in the detector. Pulses corresponding to this event will form Gaussian peak on pulse height histogram. If mean value of this peak is say 20 arb.u. then our calibration function will assign 662 keV to 20 arb.u. and PRA will display abscissa on pulse height histogram in keV rather than arbitrary units. PRA uses three methods of calibration.

Fit slope

This is a simplest (and very good) method to calibrate the detector. Most of the detectors shows quite good proportionality between energy deposited in the detector and pulse height. In this case function $y = a x$ will be a good choice. PRA uses weighted least squares method to find parameter a . From *Calibration* dialogue box we have up to 8 calibration entries for each channel: (*Mean* of the peak in arbitrary units, Standard Deviation *SD* in arbitrary units, *Calibrated Value* in calibration units).

Lets name it as (x_i, σ_i, y_i) .

Using least squares method we can find

$$a = \frac{\sum_i \frac{x_i y_i}{\sigma_i^2}}{\sum_i \frac{x_i^2}{\sigma_i^2}}$$

where i is running over all (non zero) calibration data points.

Fit linear

In this case fitting function is linear: $y = a x + b$. This is more general form than fitting slope and should be used if you know well some low energy calibration points.

The parameters a and b are calculated using formulas:

$$a = \frac{\sum_i \frac{x_i}{\sigma_i^2} \sum_i \frac{y_i}{\sigma_i^2} - \sum_i \frac{x_i y_i}{\sigma_i^2} \sum_i \frac{1}{\sigma_i^2}}{\left(\sum_i \frac{x_i}{\sigma_i^2}\right)^2 - \sum_i \frac{x_i^2}{\sigma_i^2} \sum_i \frac{1}{\sigma_i^2}}$$
$$b = \frac{\sum_i \frac{x_i}{\sigma_i^2} \sum_i \frac{x_i y_i}{\sigma_i^2} - \sum_i \frac{x_i^2}{\sigma_i^2} \sum_i \frac{y_i}{\sigma_i^2}}{\left(\sum_i \frac{x_i}{\sigma_i^2}\right)^2 - \sum_i \frac{x_i^2}{\sigma_i^2} \sum_i \frac{1}{\sigma_i^2}}$$

Interpolation

This calibration method should be used if your detector is not linear e.g. calibration function slope is changing from low energies to high energies. In this case PRA uses simple linear interpolation between calibration data points including point (0,0) at the beginning and extrapolating last pair of calibration data points for higher energies. Linear interpolation for x lying between two calibration

data points $x_i \leq x \leq x_{i+1}$ can be expressed as: $y = \frac{y_{i+1} - y_i}{x_{i+1} - x_i} x + \frac{x_{i+1} y_i - x_i y_{i+1}}{x_{i+1} - x_i}$.

Dead time calculations

Dead time is unavoidable property of any detector and data acquisition system. By dead time we understand as minimum time between two consecutive pulses to be recognised by data acquisition system separately. Dead time of the system can be affected by detector itself (as recovery time in

GM counter, scintillation time in NaI crystal or plastic scintillator), analogue electronics (amplifiers, filters, and shaping devices), and digital electronics (including ADC, data storage time etc.).

In case of our program the main constrain for dead time is width of pulse which can't be too small to be properly sampled by the computer's sound card. PRA uses time interval statistics to find dead time of the system. Manifestation of dead time phenomenon in time interval histogram are empty and less populated than expected bins at the beginning. If counting rate is constant, we are expecting that distribution of time interval will follow exponential decay curve with maximum at first bin. In reality exponential decay curve is quite well approximating histogram only for higher bins. How PRA is analysing this histogram to find a dead time of the apparatus?

1. We are looking for bin with maximum number of counts. Let's name corresponding time interval T .
2. Next we are counting all events in regions $[0, T)$, $[T, 2T)$, and $[2T, 3T)$. Let's call them s_0 , s_1 , and s_2 correspondingly.
3. Now we can calculate dead time W using formula:

$$W \approx \left(1 - \frac{s_0 s_2}{s_1^2}\right) T$$

Region Of Interest statistics

Region Of Interest (ROI) is any range of consecutive bins in pulse height histogram. Usually we use it to select a peak corresponding to detector response to mono-energetic particles. The most interesting parameters calculated by PRA are: mean value, standard deviation, gross number of counts, and net numbers of counts. Gross number of counts in ROI is just a sum of all counts in selected region. Usually peak is not located simply with base at zero, but is sitting on the top what we call a background (not necessary coming from a background radiation). By background we understand slowly changing profile of the histogram. Net number of counts is calculated by subtracting background counts from gross counts. PRA assumes that background under the peak is changing linearly. To calculate this line's parameters firstly we take a few (10% of the width of ROI) samples around beginning and calculate their average value and do the same at the end of ROI. Next we subtract the area of the trapezoid build on those new points from a gross number of counts to get net number of counts. Mean value and standard deviation are calculated using net counts which are more meaningful than the raw counts. More precisely we can describe the whole process using formulas:

$$\begin{aligned}
 Gross &= \sum_{i=R_b}^{i=R_e} c_i \\
 \bar{a}_b &= \frac{\sum_{i=R_b+0.1(R_e-R_b)}^{i=R_b-0.1(R_e-R_b)} c_i}{0.2(R_e-R_b)+1} \\
 \bar{a}_e &= \frac{\sum_{i=R_e-0.1(R_e-R_b)}^{i=R_e+0.1(R_e-R_b)} c_i}{0.2(R_e-R_b)+1} \\
 Net &= Gross - \frac{(\bar{a}_b + \bar{a}_e)(R_e - R_b + 1)}{2}
 \end{aligned}$$

$$n_i = c_i - \left(\bar{a}_b + \frac{(i - R_b)(\bar{a}_e - \bar{a}_b)}{R_e - R_b} \right)$$

$$Mean = \sum_{i=R_b}^{i=R_e} \frac{n_i}{Net} i$$

$$\sigma = SD = \sum_{i=R_b}^{i=R_e} \frac{n_i}{Net} (i - Mean)^2$$

for $Net \neq 0$

where:

R_b is the beginning bin of ROI

R_e is the end bin of ROI

c_i is a number of counts in the i^{th} bin

n_i is a net number of counts in the i^{th} bin

σ is a standard deviation of the peak in the ROI

Gaussian correlation filter

In many cases the only purpose of pulse height histogram is to find characteristic photoelectric peaks which can help to identify radioactive isotopes in your source. The best method is to collect data for such long time that pulse height histogram becomes a very smooth curve and all peaks become clearly visible. The problem using this method is obvious; usually you have to collect your data for very long time. This produce another problem as long term stability and temperature dependency of your detector. Some people try to solve this problem by smoothing data using simple averaging consecutive bins. Although it can sometimes help to see peaks which can be hidden under normal statistical data fluctuation, but usually it also leads to identification of false peaks and smears the data. This method is equivalent to just larger bin size. New method used by PRA version 8 is filtration of the pulse height histogram data in more scientific way. Most of the detectors are working according to simple principle; number of detectable particles produced in the detector is proportional to kinetic energy of primary particle which enters detector. In case of scintillation detectors it will be number of photons produced during scintillation, in case of gas proportional counter it will be number of positive ions and electrons or in case of semiconductor number of electron-hole pairs. Transducer attached to the detector (photomultiplier, thin wire anode or electrode) produce signal which is proportional to the number of detectable particles. This number undergo certain statistical fluctuation which can be described as Poisson distribution. This is distribution which has a very simple and useful property; its standard deviation is a square root of the mean value. We will use this property to identify the peaks in our pulse height histogram. If number of detected particles in one pulse is large, then Poisson distribution can be simply replaced with a normal (Gaussian) distribution which is more convenient for calculations. We still assume that peak standard deviation is proportional to the square root of the mean value (mean bin of the peak or energy of detected particle). PRA does all calculations automatically in real time, you have just to tell what is standard deviation for peaks that you use for calibration (this is the main reason of the new column in the calibration dialogue box). For filtering peaks PRA uses similar technique as for filtering pulses from the sound signal, it performs just dot product operation of pulse height

histogram data and especially normalised Gaussian shape.¹⁰ We use discrete Gaussian shape in range $(-2\sigma, 2\sigma)$ which covers 95% of the peak. Gaussian shape is normalised this way that the sum of all its values is zero (subtracted average value) and sum of all squares of the (new) values is one. Because of this normalisation and the fact that Gaussian is symmetrical in respect to the mean (in our shape case 0), the dot product does not depend on data shift up or down as well as when peak is lying on the slop or not. This makes our operation result not sensitive to the background counts. The dot product of Gaussian shape (with standard deviation dependent on the bin number) is performed along all data in the pulse height histogram. The result is called here Gaussian correlation and its value is printed on the same pulse height histogram display as red colour points. All negative values of the Gaussian correlation are plotted as zero. Gaussian correlation curve is usually very smooth even with not so large number of counts in the histogram bins and its local maximum quite accurately indicate mean values of the peak. PRA uses scaling to display Gaussian correlation curve to be well visible together with pulse height histogram data.¹¹ You can use page up and page down keys to change vertical scale or just use logarithmic scale for your convenience to make the Gaussian curve better visible. PRA uses standard deviation which is calculated from all non zero SD values in the calibration dialogue box. The distance between points where Gaussian correlation curve under the peak crosses zero is approximately equals to 2.6 standard deviations (a little larger than FWHM). All this can be more precisely described using mathematical formulas:

$$\text{for } k \in (-2\sigma_i, 2\sigma_i) \quad Gs_k = \exp\left(\frac{-k^2}{2\sigma_i^2}\right)$$

$$Gs_k = Gs_k - \overline{Gs}$$

$$Gs_k = \frac{Gs_k}{\sum Gs_k^2}$$

$$Gc_i = \sum_{k=-2\sigma}^{k=2\sigma} c_{i+k} Gs_k$$

where:

σ_i is an expected standard deviation of the peak with mean value at i^{th} bin,

Gs_k is the k^{th} element in Gaussian shape,

Gc_i is the i^{th} element of the Gaussian correlation curve,

c_i is number of counts in the i^{th} pulse height histogram bin.

¹⁰ This operation can be also named as calculating discrete correlation of the histogram and Gaussian filter.

¹¹ If standard deviation is chosen properly, then Gaussian correlation value at the centre of the peak should be in range (or slightly below) of the number of counts (subtracting the background). However, it is no crucial to use the right value of the standard deviation. If SD is too small, then Gaussian correlation curve shows more irregularities. This can be even beneficial to recognise two close peaks.

Keyboard Shortcuts

PRA uses following commands which can be accessed by keyboard shortcut:

1. → (**right arrow**) – increase current position in an active histogram by one.
2. ← (**left arrow**) – decrease current position in an active histogram by one.
3. ↑ (**up arrow**) – **horizontal zoom out**.
4. ↓ (**down arrow**) – horizontal zoom in.
5. **Page Up** – vertical zoom in. Can be also done with the Mouse Wheel rotation.
6. **Page Down** – vertical zoom out.
7. **A** – start data acquisition.
8. **S** – stop data acquisition.
9. **Space** – Start or stop 'playing' pulses.
10. > - Increases twice pulse height in [Pulse Height Histogram](#).
11. < - Decreases twice pulse height in [Pulse Height Histogram](#).
12. **B** – mark beginning of 'Region Of Interest' in [Pulse Height Histogram](#).
13. **E** – mark end of 'Region Of Interest'.
14. **K** – mark all ROIs in the right channel identical to the left channel ROIs.
15. **D** – mark automatically double wide ROI around Gaussian correlation peak (D for double).
16. **F** – mark automatically wide ROI around Gaussian correlation peak (F for full).
17. **G** – mark automatically medium ROI around Gaussian correlation peak (G for Gaussian).
18. **H** – mark automatically narrow ROI around Gaussian correlation peak (H for half).
19. **Delete** – deletes ROI at current position in pulse height histogram..
20. **Delete + Shift** – deletes all ROIs in pulse height histogram.
21. **Q** – opens *Information* dialogue box which displays the same information as in active window as text which can be read by “JAWS” program. To quit this dialogue box press *Enter* key.
22. **F1** – Activates all “Save” menu items during data acquisition without stopping. This status will be reset to 'normal' when you restart data acquisition.

File Structures

All files exported from PRA are in tab separated text format (ASCII).
Other files are in binary formats as follows:

Main data file *.pls starts from the header:

```
typedef struct PlsHeader {
    unsigned long    PulseTag; //"Puls"
    unsigned long    NumberOfPulses[2];
    long long        AcquisitionTime; //numberOfTimeFrames
    SETTINGS         AllSettings; //4096 bytes
}PLSHEADER; //4112 bytes
```

following by 'numberOfPulses' pulses:

```
typedef struct Pulse {
    long long        Begin;
    WORD             Width;
    WORD             Coincidence;
    unsigned long    Height;
}PULSE; //12 bytes
```

Settings file (*.ini):

```
typedef struct Settings {
    AUDIOSETTINGS    CurAudioSettings; //2*16 bytes
    double           SettingsData[16]; //16*8 bytes
    char             CheckBox[8]; //8 bytes
    char             CoincidenceMode; //1 byte
    char             Comment[1471]; //1455 bytes
    double           PulseShape[2][16]; //32*8 bytes
    char             ShapeCheckBox[2][16]; //32 bytes
    double           CalibrationData[2][8][3]; //2*8*3*8 bytes
    char             EnergyUnits[7]; //7 bytes
    char             CalibrationMode; //1 byte
    ROI              Roi[2][16]; //32*56 bytes
}SETTINGS; //4096 bytes
```